

## PCA's Charitable Cheerleading Competitions 2026 (Sin City Classic and Gay Games)

## **CHECKLIST FOR CREATING YOUR COMPETITIVE MINI ROUTINE**

Hi, Future Charitable Cheerleading Competitor!

As you create your **competitive** (non-exhibition) mini routines for PCA's Charitable Cheerleading Competitions, it helps to know what the judges are looking for! The best resources, of course, would be the Rulebook, Scoresheets, Progression Sheets, and Fundraising Parameters Document that post on **pridecheerleading.org**. (Make sure you look at the ones for *this year's competition*.) We hope this checklist is helpful as a supplemental, at-a-glance guide!

	GROUP STUNT	PARTNER STUNT	РОМ
10 point Fundraising Score	Online crowdfunding for the scoresheet is completed in advance of this event. Individual online fundraising totals for each group member contribute to group average. Group average determines points on a stepwise scale, earning the group 6 (\$0-\$24.99), 7 (\$25-\$49.99), 8 (\$50-\$74.99), or 9 (\$75+) points out of 10. Highest group avg (if over \$75) in the division gets 10 points. Groups must adhere to PCA Fundraising Parameters.		
10 point Choreography/ Theme Score	Appeal and creativity of apparel, props, theme, choreography (not just stunt choreo, but also motions, dance, tumbling, jumps, transitions). This is where the judges score what this routine was designed to showcase.		Appeal and creativity of your use of <b>poms*</b> , optional props, apparel, theme, choreo/transitions, and variety of skills. This is where the judges score what this routine was designed to showcase.
10 point Showmanship Score	Performers' expression, engagement, and energy throughout the routine. This is where the judges score what these people did with this routine.		
30 to 50 point Difficulty Scores	10 for Tosses 20 for Mounts & Transitions 10 for Dismounts	20 for Mounts & Transitions 10 for Dismounts	Score is based on the relative difficulty level, quantity performed, percent of performers doing the skills.  10 for Turns 10 for Kicks 10 for Leaps 10 for Jumps 10 for Dance Lifts/Tumbling
30 to 40 point Technique Scores	10 for Execution of Technique by Bases (sides, front/back, Partner Stunt base) during stunts 10 for Execution of Technique by Top Person(s) during stunting 10 for Execution of Technique by all persons during Motions/Dance/Tumbling/Jumps		10 for Technique of skills 10 for Spacing (formations, transitions, staging) 10 for Synchronization (timing in unison of moves, floorwork, skills) 10 for Sharpness and placement (of motions and of body control during skills)
Deductions: Points will be deducted from the Average Total Score for	-1 each for Building Bobbles -2 each for Fall, early cradle, or illegal use of Required Spotter in Partner Stunt -3 each for Top person fall to floor -5 each for Safety Rule Violation (length based) Time Limit Violation		-1 each for Unintentional collisions and prop drops -3 each for Unintentional athlete falls/drops -5 each for Safety Rule Violation (length based) Time Limit Violation

<sup>\*</sup>An entry in the Pom division will incorporate use of poms by the majority of the competitors, for the majority of the routine. Other props like Spirit Buckets may be incorporated in addition to, but not substituting for, poms.